

## EASTERN UNIVERSITY, SRI LANKA DEPARTMENT OF MATHEMATICS FIRST YEAR EXAMINATION IN SCIENCE - 2015/2016 FIRST SEMESTER (July/Aug., 2017)

## CS 103 – INTRODUCTION TO PROGRAM DESIGN AND PROGRAMMING

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Answer an questions	Time allowed 2 T	f
	· Interationed: 2 F	ours

- Q1. Machine language is the basic language of the computer, which provides instructions in bits.
  - a. What is meant by computer programming?
  - b. Briefly explain the differences between Flowchart and Pseudocode.
  - c. A student spends a majority of his weekend playing and watching sports, thereby tiring him out and leading him to oversleep and often miss his Monday 8 AM mathematics class. Suppose that the tuition fee per semester is Rs. 30,000 and the average semester consists of 15 units. If the mathematics class meets three days a week, one hour each day for 15 weeks, and is a four-unit course, how much does each hour of mathematics class cost the student? Design an algorithm that computes the cost of each course per hour in a semester.
  - d. Write C++ statement(s) that accomplish the following.
    - i. Declare and initialize the following named constants: **SECRET** of type integer initialized to 11, and **RATE** of type double initialized to 12.50.
    - Declare the following variables: number1, number2 of type integer and newNumber of type integer intinitialized to 10; and hoursWorked and wages of type double.
    - iii. Prompt the user to input two integers and store the first number in **number1** and the second number in **number2**.
    - iv. Outputs the values of **number1** and **number2**, indicating which is **number1** and which is **number2**. For example, if number1 is 8 and number2 is 5, then the output is: The value of number1 = 8 and the value of number2 = 5.
    - v. Updates the value of **newNumber** by adding the value of the named constant **SECRET** to it. Then, outputs the value of **newNumber** with an appropriate message.
    - vi. Prompt the user to enter a decimal number between 0 and 70, and then store the number entered into hoursWorked.

- vii. Multiplies the value of the named constant **RATE** with the value of **hoursWorked** and then stores the result into the variable **wages**.
- Q2. Control structures provide alternatives to sequential program execution and are used to alter the sequential flow of execution.
  - a. Briefly explain the types of control structures with the aid of flowchart.
  - b. What is the output when the following code fragment is executed?

```
int x = 5;
int y = 12;
if (x + y > 20 || y - x < 10)
{
    x = y + 6;
    y = 2 * (x + y);
    cout << x << " " << y << " " << x - y << " " << x + y << endl;
}
else
{
    y = (5 * x + 20) % y;
    cout << x << " " << y << " " << x * x + y * y << endl;
}</pre>
```

- c. Define the terms break and continue in the looping structure.
- d. Consider the following code segment.

```
#include <iostream>
main()
Ş
       int num, f3=0
       int f1=1,f2=1,
       cout<<"Enter a number : ;
       cin>>num;
       if num==0
                                    "<<1;
       cout<<"value of 0
                             -
       else (num==1)
        cout<<"value of 1
                                    "<<1:
                              else if(num>=2){
        for(int i=2,i<=num,i++){
        f_3=f_1+f_2;
        f_1 = f_2:
        f_2=f_3:
        3
 cout<<"value of "<<num<<" =
                                     "<<f3;
 getch().
```

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- i. Correct any errors that would prevent the above program from compiling or running.
- ii. Write the output when the input is 5 (Show the appropriate steps).
- iii. Write the output when the input is 10 (Show the appropriate steps).

Q3. Loops cause a section of your program to be repeated a certain number of times.

- a. Briefly explain the difference between *while loop* and *do-while loop* with a suitable example.
- b. Write the code segment using looping structure that accomplish the following tasks:
  - i. Reverse the number entered by the user,
    - eg : Enter the number : 2456

Reverse number is : 6542

ii. Print the following pattern for a given number,

eg : Enter the number : 5

c. Explain the concept of Arrays in computer programming.

d. Consider the following declarations:

const int CAR\_TYPES = 5;

const int COLOR\_TYPES = 6;

double sales[CAR\_TYPES] [COLOR\_TYPES];

- i. How many components does the array sales have?
- ii. How many number of rows and number of columns in the array sales?
- iii. Write C++ statements to prompt the user to enter the array values,
- iv. Write C++ statement to find the sum of sales by CAR\_TYPES,
- v. Write C++ statement to find the sum of sales by COLOR\_TYPES.
- Q4. A function is a group of statements that together perform a task. Some functions are called predefined and others are called user-defined functions.
  - a. Briefly explain the differences between the passing a parameter passed by value and by reference with suitable example.
  - b. Write C++ functions that accomplish the following tasks:
    - i. Function with the name of **sum** which accept two integers as an argument and return its **sum**.
    - ii. Function with the name of **swap** which accept two values as an argument and **swap** values of two variables.

- iii. Function with the name of **trignum** which accept an integer as an argument and find the triangle number for the argument value.
- c. What is meant by pointer? Explain the differences between pointer and variable.
- d. Write the output when the following code fragment is executed?

```
int q=3;
int A[8] = {2,4,5,7,9,8,12,11};
int *x = &A[2];
int* y = &q;
int** z = &y;
cout << *y<<endl;
cout << *x<<endl;
cout << A[4]<<endl;
cout << A[4]<<endl;
cout << A[4]<<endl;
cout << A[*x-*x-4]<<endl;
cout << A[*x+*y-4]<<endl;
cout << A[*x+*y-4]<<endl;
cout << A[*x-*x+3]<<endl;</pre>
```

e. Declare a structure for a student record consisting of the following fields:

Name, Id, Marks1, Marks2, Total\_marks. and Average\_marks.