EASTERN UNIVERSITY, SRI LANKA FIRST EXAMINATION IN SCIENCE 2001/2002 (Repeat)

FIRST SEMESTER (April, 2002)

Organization and

CS 106 - Computer Architecture

Answer All Questions

Time: 2 hours

2802

Q1

- (i) Simplify the following Boolean Expressions:
 - (a) $(X+Y+Z)(\overline{X}+Y+Z)(\overline{X}+Y+\overline{Z})$
 - (b) $\overline{W}XZ + WZ + XY\overline{Z} + \overline{W}XY$
- (ii) Show that
 - (a) $X + \overline{Y} + \overline{X}Y + (X + \overline{Y})\overline{X}Y = 1$
 - (b) $(W + X + YZ)(\overline{W} + X)(\overline{X} + Y) = XY + \overline{W}YZ$
 - (c) $(X+Y)(\overline{X}+Z)(Y+Z)=(X+Y)(\overline{X}+\overline{Z})$, using De Morgan's theorem.
- (iii) Derive a Boolean expression for an output S which is true when the four inputs a, b, c, d have odd parity.

Explain why floating point representation is used in a computer. A particular 16 bit word computer combines two adjacent words to store floating point numbers using a signbit, a 8 bit exponent in excess-128 format and a 23 bit normalized fraction.

Explain the meaning of the bolded terms.

Give the range of positive and negative numbers which can be represented in this system. Show how the numbers - 0.0625 and 1026.875 could be stored in the system

- (i) Describe the functions of the following registers in a computer
 - (a) MAR
 - (b) MBR
 - (c) PC
 - (d) ACC
 - (e) IR
- (ii) Explain the steps involved in instruction execution.
- (iii) Suppose you are given a Computer with 7 single address instructions.

The instructions are

LDA A // Load accumulator STO A // Store accumulator

ADD A // Add

SUB A // Subtract

IN A // Read from an input unit and store at the address A

OUT A // Output the content of A to an output unit.

HALT // Stop the execution

Write a program to this computer to read three numbers X, Y, Z, compute P=X+Y-Z, and output P.

Explain, with the aid of diagrams, the working of your program within the CPU.

What are the purposes of the following Buses

- Data Bus (i)
- (ii) Address Bus (iii) Control Bus
- Describe the steps involved in interrupt (a) servicing procedure to cater to the I/O requirement.
- Draw a schematic diagram for a DMA transfer and (b) describe the steps involved in the DMA transfer of one word.
- Illustrate with the aid of a diagram, the use of (c) a Cache memory.